

Timetable for Year 1 Mechanical Engineering (16/17)

	09:00	09:30	10:00	10:30	11:00	11:30	12:00	12:30	13:00	13:30	14:00	14:30	15:00	15:30	16:00	16:30	17:00	17:30	18:00
Monday	EG-163 COE Eng Central/C109 (PC Lab)/Partition Open Weeks: 5 Deganello D , Lancaster RJ						EG-168 SoM/CBE107 Weeks: 2-12 Todeschini.G		EG-168 SoM/CBE111 Weeks: 2-12 Todeschini.G , Martinez Muniz AE , Mcnamee MJ , Hill.G.D						EG-189 BC Great Hall/GH043 (Lecture Theatre) (351) Weeks: 2-12 Ledger PD		EG-189 BC Great Hall/GH043 (Lecture Theatre) (351) Weeks: 2-12 Ledger PD		
	EG-163 COE Eng East/A015,A016,A019/Metallography Lab Materials Weeks: 7-12 Deganello D , Lancaster RJ																		
Tuesday					EG-163 BC Great Hall/Auditorium (Sir Stanley Clarke) (494) Weeks: 2-12 Deganello D , Lancaster RJ				EG-166 BC Great Hall/GH043 (Lecture Theatre) (351) Weeks: 2-12 Jothi S , Wood CAC		EG-108 BC Great Hall/Auditorium (Sir Stanley Clarke) (494) Weeks: 2-12 Masters I		EG-166 BC Great Hall/GH043 (Lecture Theatre) (351) Weeks: 2-12 Jothi S , Wood CAC		EG-189 BC Great Hall/GH043 (Lecture Theatre) (351) Weeks: 2-12 Ledger PD				
Wednesday	EG-168 SoM/CBE111 Weeks: 2-12 Todeschini.G		EG-163 COE Eng Central/C109 (PC Lab)/Partition Open Weeks: 2-4, 6 Lancaster RJ						EG- ASP Optional Catch-up Session TB1/01 COE Eng Central/C103 (PC Lab) Weeks: 2-6										
Thursday	EG-180 COE Eng Central/B004 (Lecture Theatre) (280) Weeks: 2-12 Fourlaris G								EG-168 BC Great Hall/GH043 (Lecture Theatre) (351) Weeks: 2-12 Xavier PA		EG- ASP Level 1/02/Mech /Mats/SMatsTB1/01 BC SoM/CBE103 (Plectrum 5) (30) Weeks: 2-12		EG-108 BC Great Hall/GH043 (Lecture Theatre) (351) Weeks: 2-12 Masters I						
Friday										EG-166 BC Great Hall/GH043 (Lecture Theatre) (351) Weeks: 2-12 Jothi S , Wood CAC		EG-180 COE Eng Central/B004 (Lecture Theatre) (280) Weeks: 2-12 Fourlaris G		EG-168 COE Eng Central/C109 (PC Lab)/Partition Open Weeks: 2-10 Bertoncello P , Brown MR , Martinez Muniz AE , Mcnamee MJ , Xavier PA					

Please note: Tutorials will be arranged by your Tutor/Supervisor